

Dziękujemy za pobranie pomocy dydaktycznych.

Dziękujemy za pobranie pomocy dydaktycznych z rodzicielskieinspiracje.pl.
Zachęcamy również do zapoznania się z naszą ofertą na inne produkty.

Prawdziwym bestsellerem są karty ruchowe do druku. 56 kart z różnymi czynnościami przygotowanych zostało w dwóch formatach: po dwie karty na A4 i po osiem kart na A4.

Cena za plik PDF do druku wynosi 10 zł.

Przykładowe karty ruchowe



[Kup na rodzicielskieinspiracje.pl/sklep-karty-ruchowe](http://rodzicielskieinspiracje.pl/sklep-karty-ruchowe)

WYPRZEDAŻ POMOCY DYDAKTYCZNYCH Z 2020 ROKU

**Ponad 30 zestawów pomocy dydaktycznych, kart pracy, kart ruchowych i szlaczków.
To łącznie kilkaset stron do druku. Cena za całość to 49,99 zł.**

POMOCE DYDAKTYCZNE:

56 kart ruchowych z różnymi czynnościami
10 zestawów gier "Ja mam, kto ma"
Karty klamerkowe - alfabet + cyfry
Alfabet z dopasowywaniem obrazków
119 stron szlaczków do druku

KARTY PRACY:

Zima - 100 stron
Mikołaj - 45 stron
Jesień - 58 stron + kart pokazowych + sylaby
Owocowe alto - 35 stron
Wakacje - 45 stron
Dzieci z różnych stron świata - 42 strony
Instrumenty - 16 stron kart pracy + 14 kart pokazowych
Strażak - 25 stron
Wiosna - 19 stron

DODATKOWO GRATISY - KARTY PRACY

Dzień Guzika
Dzień Misia
Dzień Kredki
Dzień Listonosza
Dzień Poczty
Dzień Uśmiechu
Dzień Kropki
Mieszkańcy Łąki
Karty pracy o grill
Karty pracy o dynii
Karty pracy o Polsce
Karty pracy o Rodzinie
Karty pracy o Mamie
Karty pracy o Tacie

ORAZ:

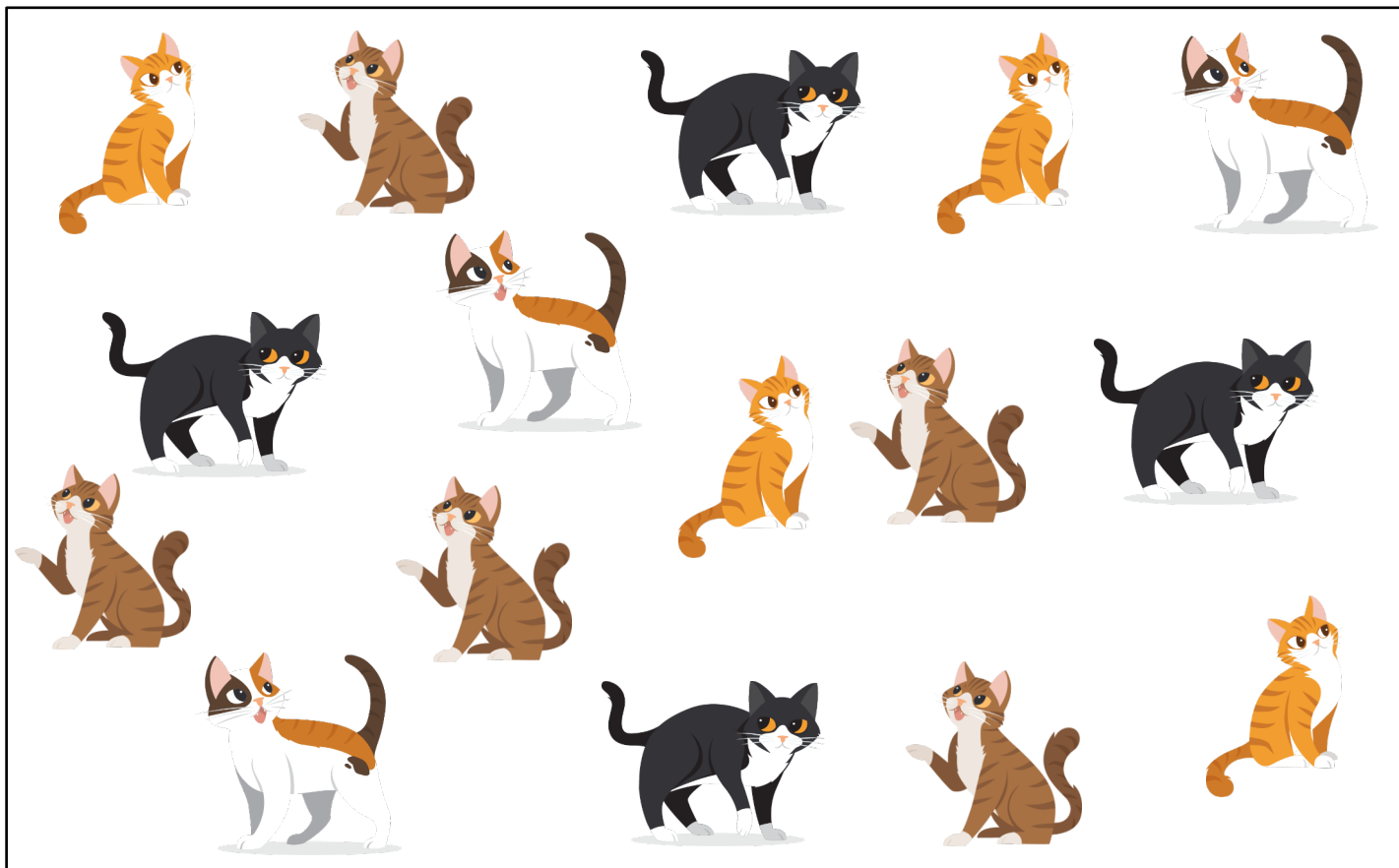
Plansza "Dyżurni"
Znaczki do sali

[Kup na rodzicielskieinspiracje.pl/sklep-wyprzedaz](http://rodzicielskieinspiracje.pl/sklep-wyprzedaz)

Imię: _____

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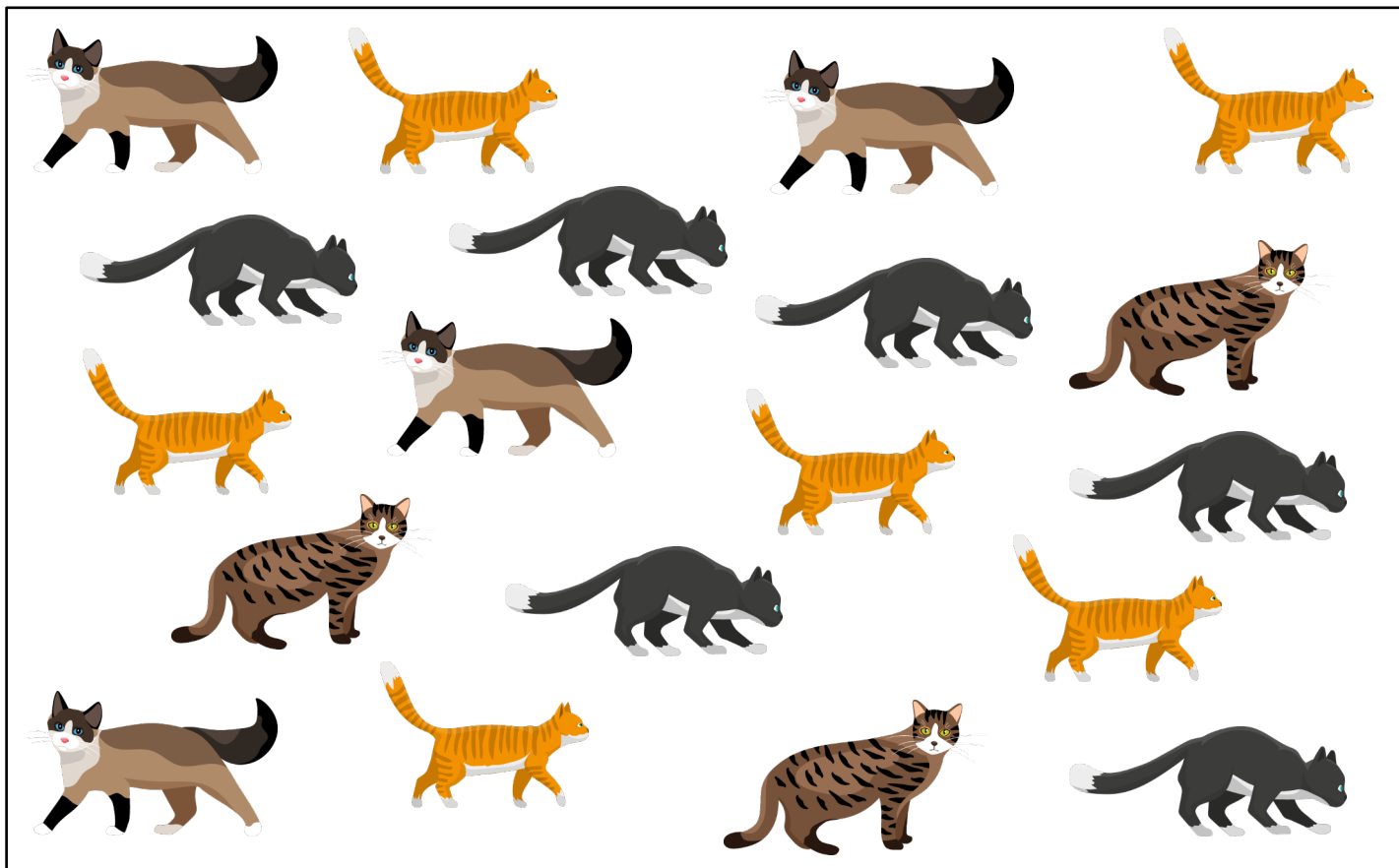
Policz i pokoloruj odpowiednią liczbę kwadratów.



Imię: _____

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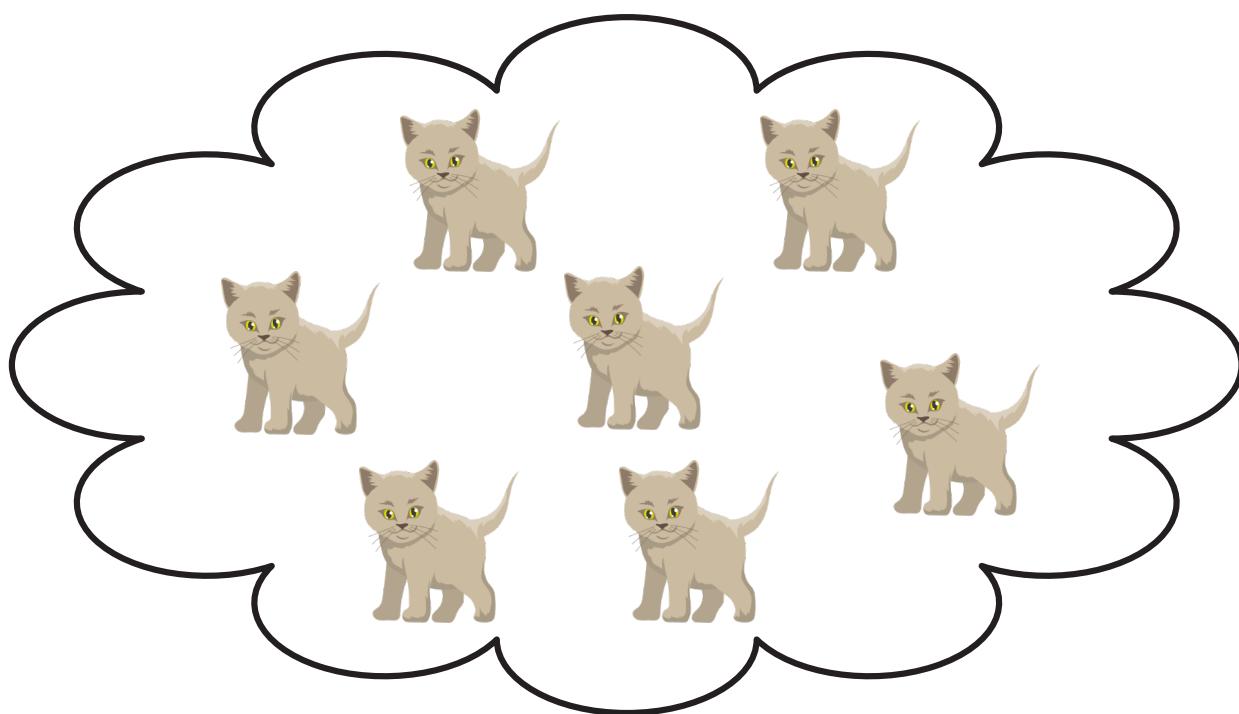
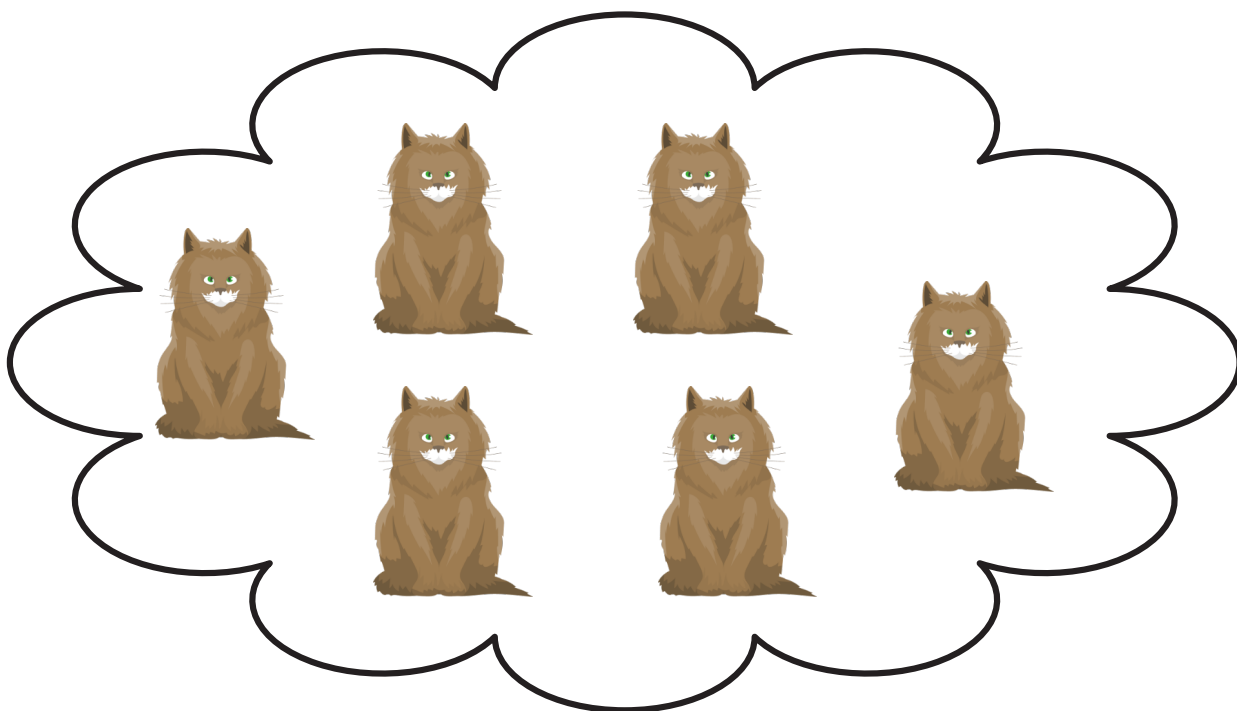
Policz i pokoloruj odpowiednią liczbę kwadratów.



Imię: _____

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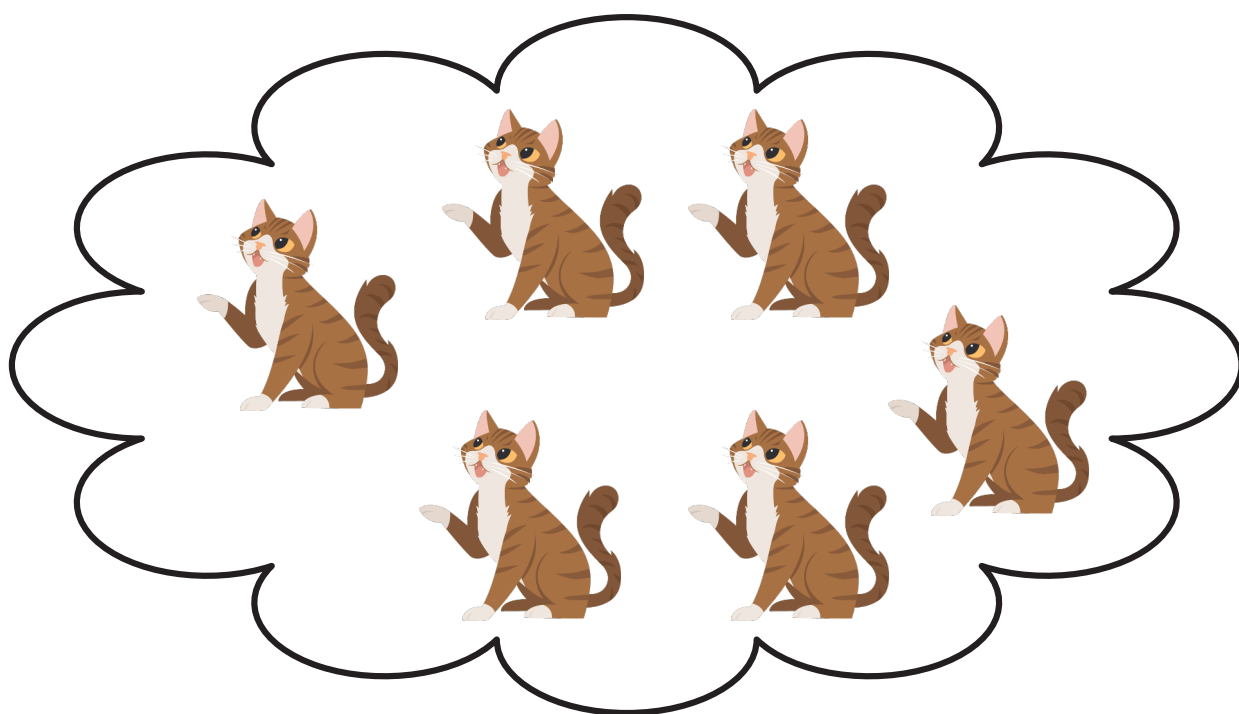
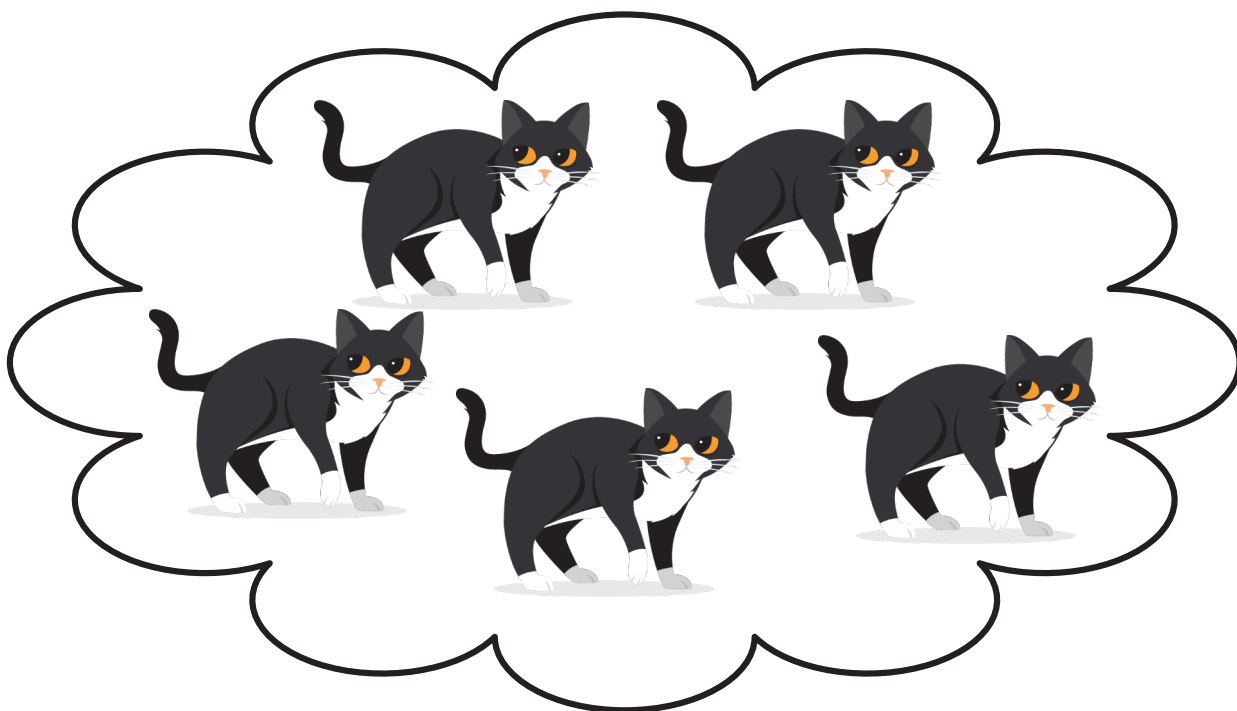
Policz i zaznacz, których kotów jest więcej.



Imię: _____

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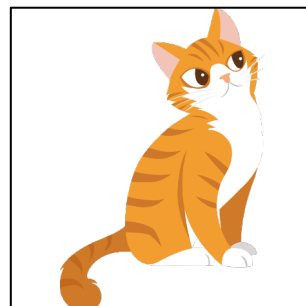
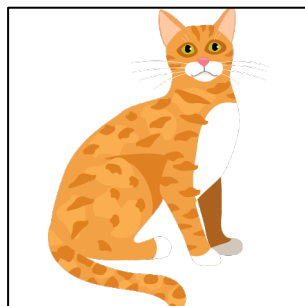
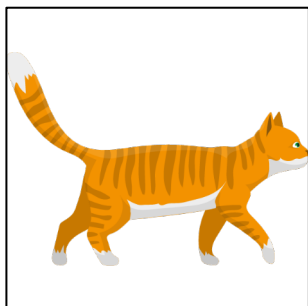
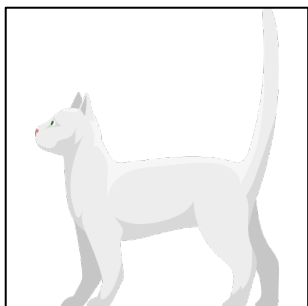
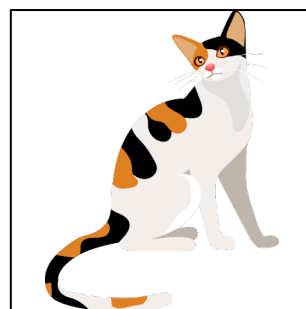
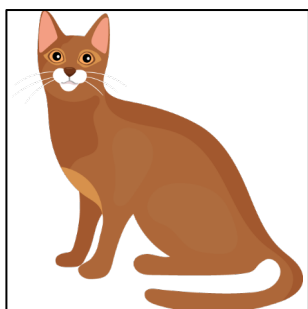
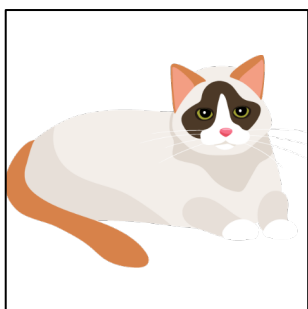
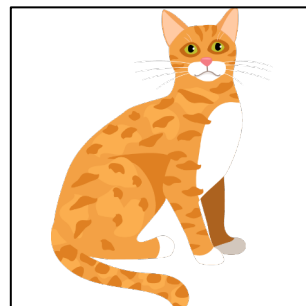
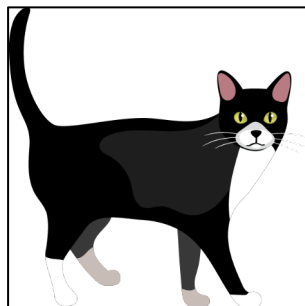
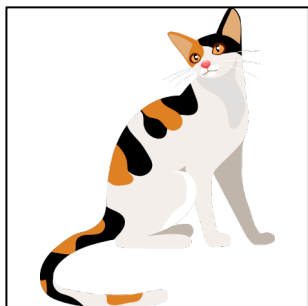
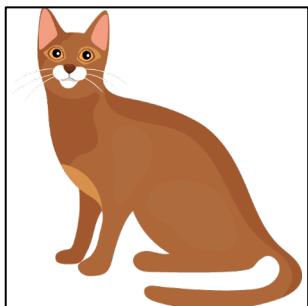
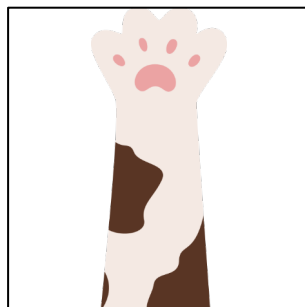
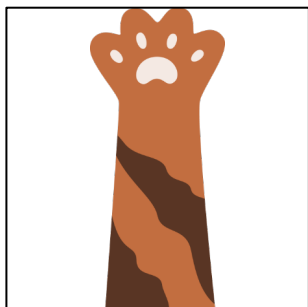
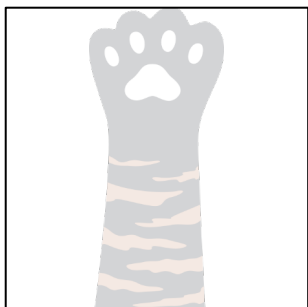
Policz i zaznacz, których kotów jest więcej.



Imię: _____

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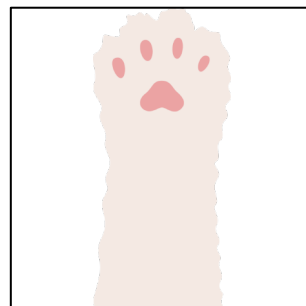
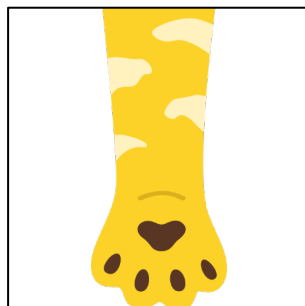
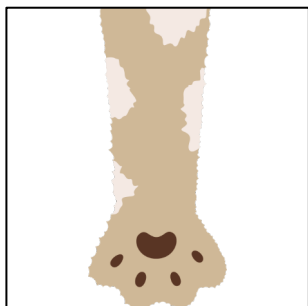
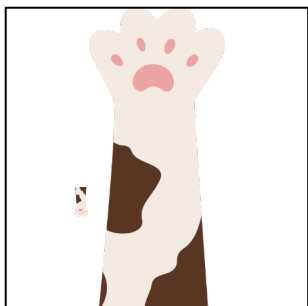
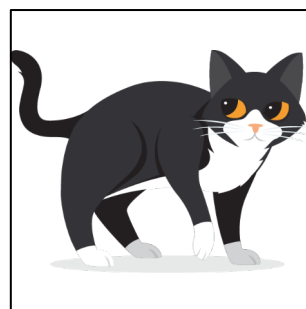
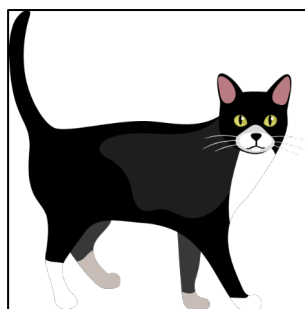
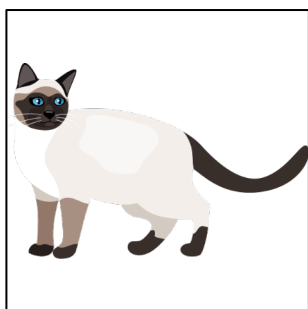
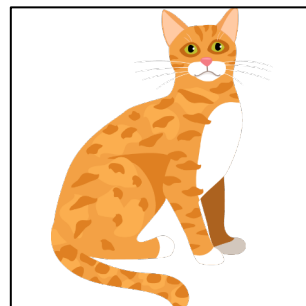
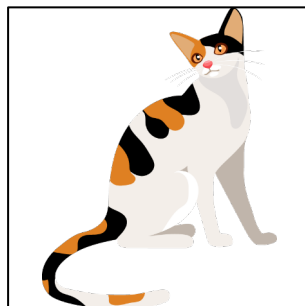
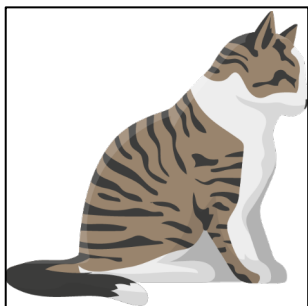
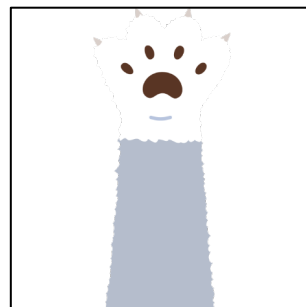
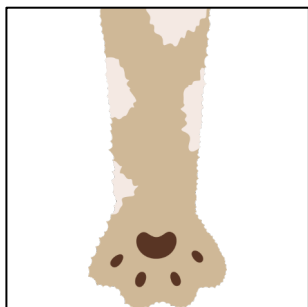
W każdym rzędzie skreśl obrazek, który nie pasuje do innych.



Imię: _____

Data: _____

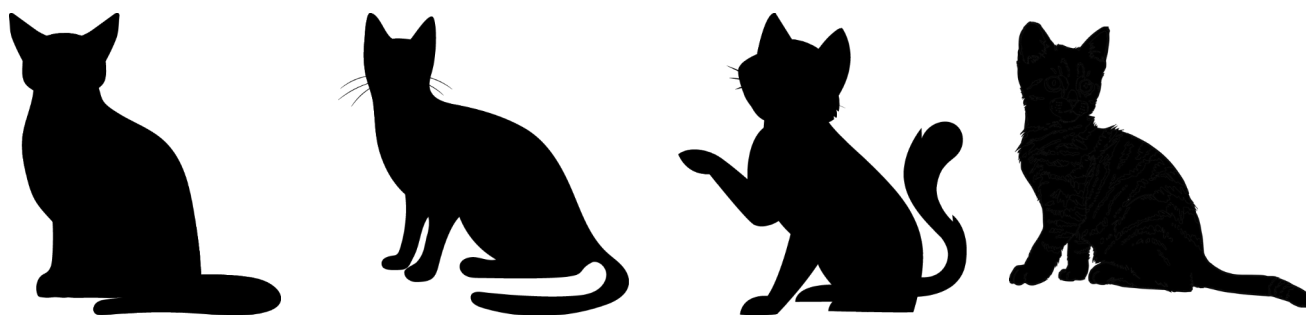
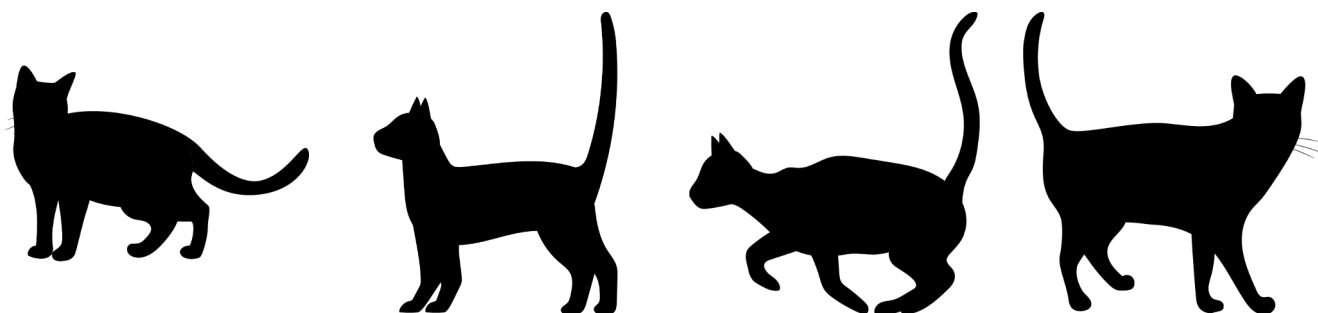
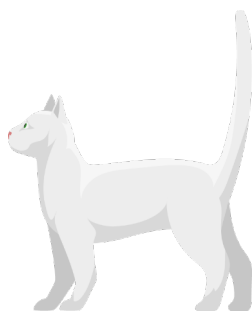
W każdym rzędzie skreśl obrazek, który nie pasuje do reszty.



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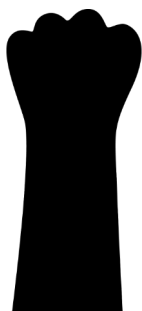
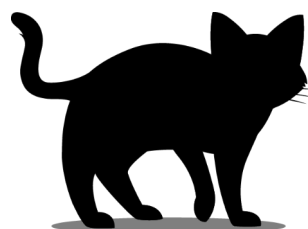
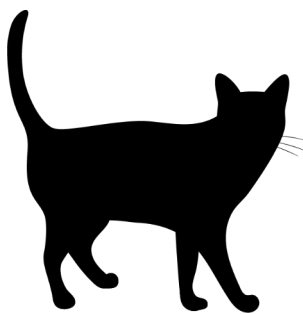
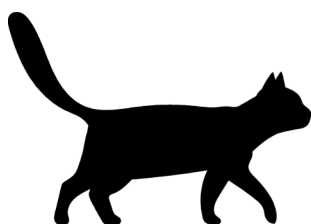
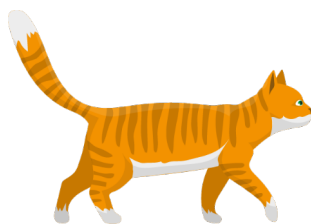
Dopasuj cienie.



Imię: _____

Data: _____

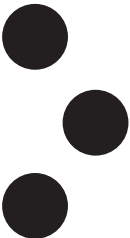
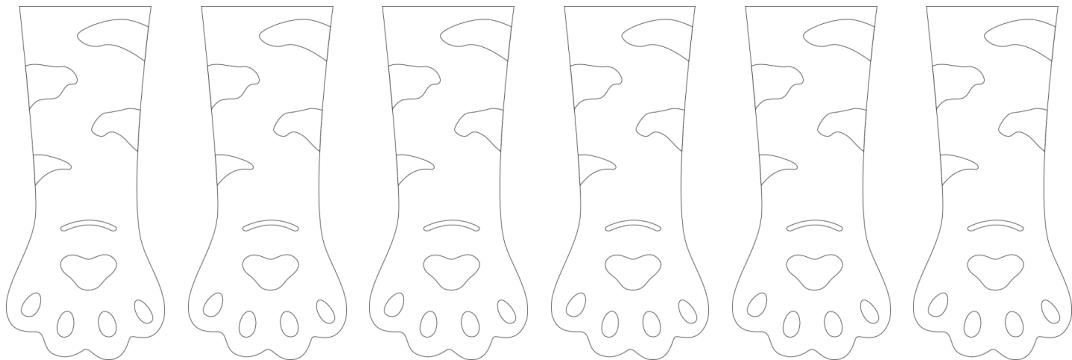
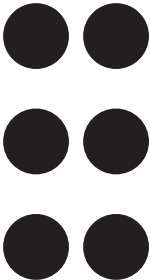
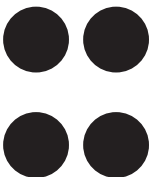
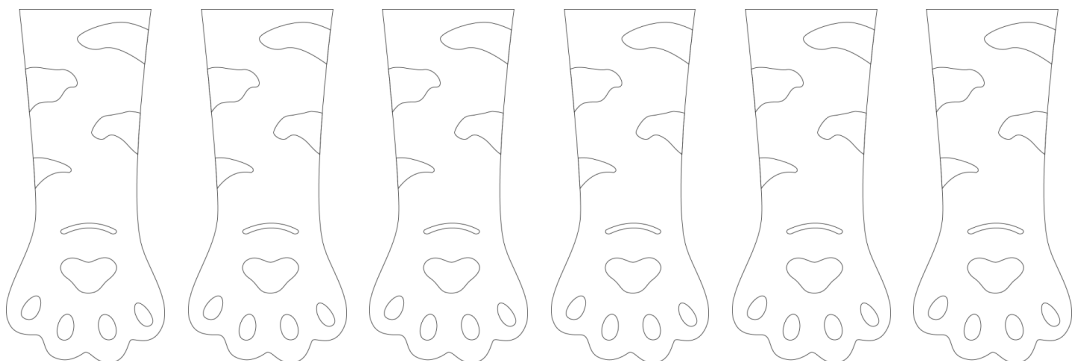
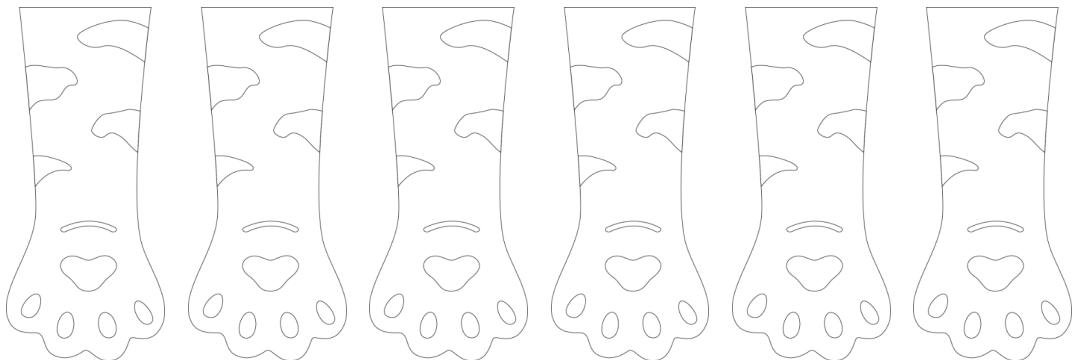
Dopasuj cienie.



Imię: _____

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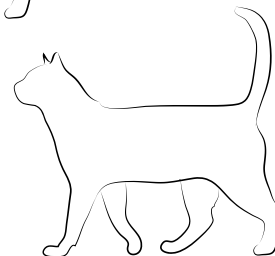
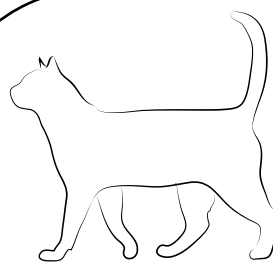
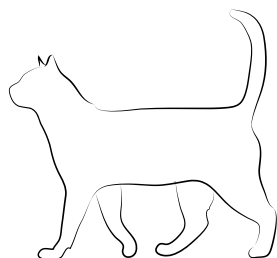
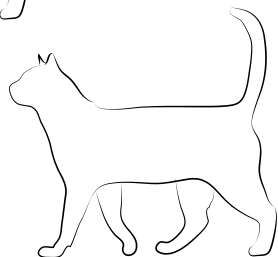
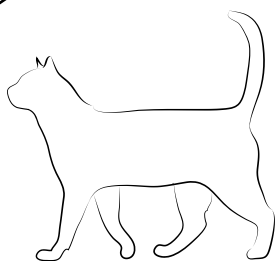
Pokoloruj tyle obrazków ile kropek jest po lewej stronie.

Imię: _____

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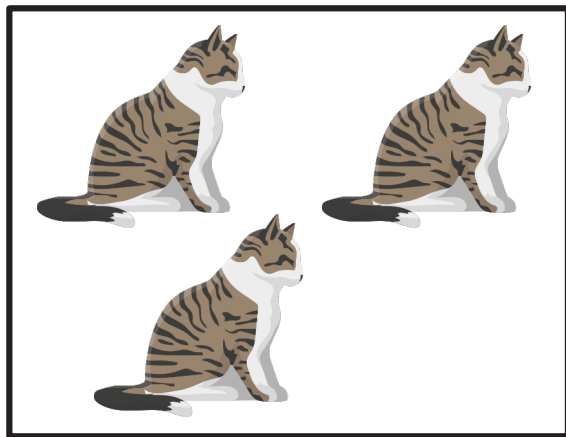
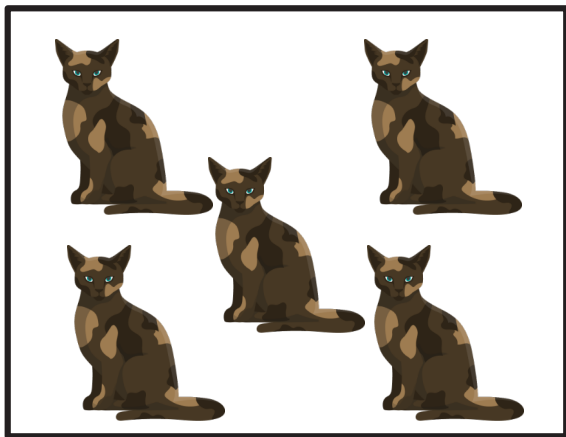
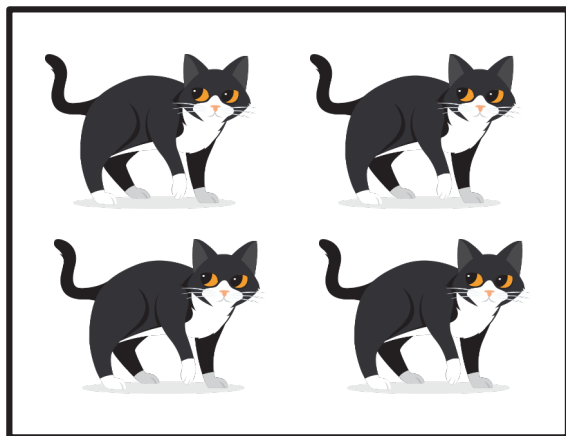
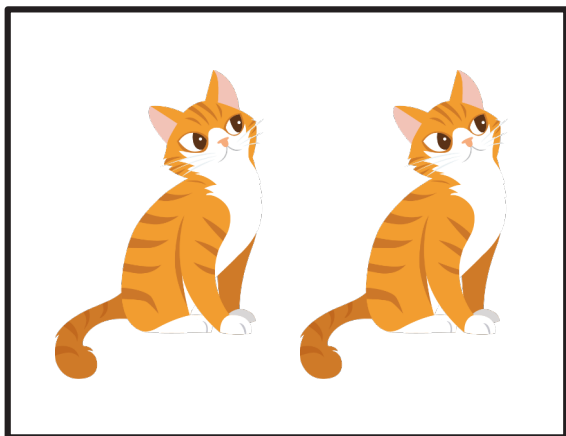
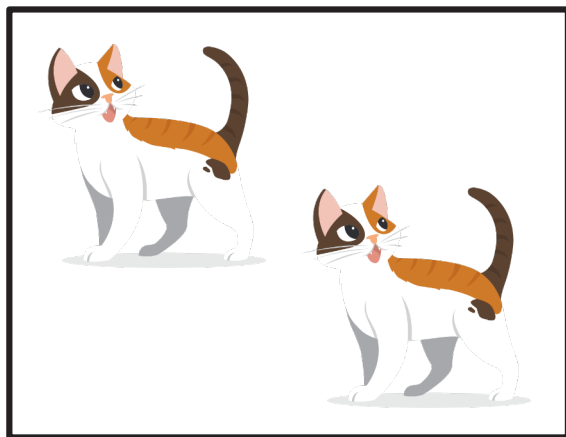
Dorysuj w ramce po prawej stronie tyle elementów, aby było ich
tyle samo co po lewej stronie.



Imię: _____

Data: _____

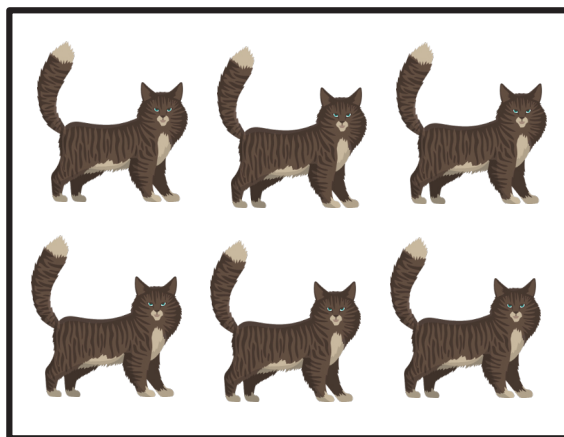
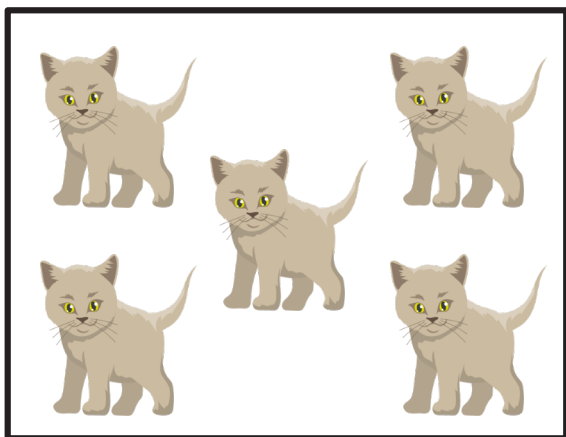
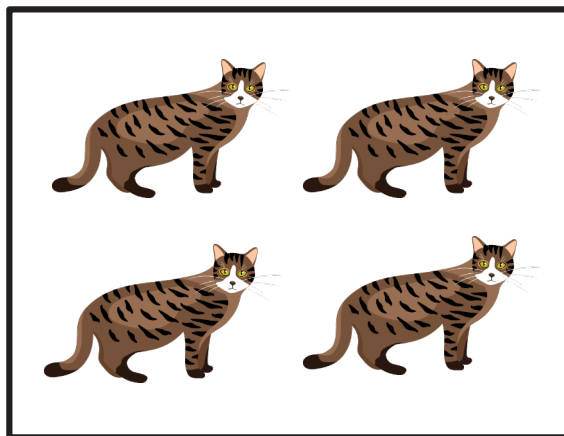
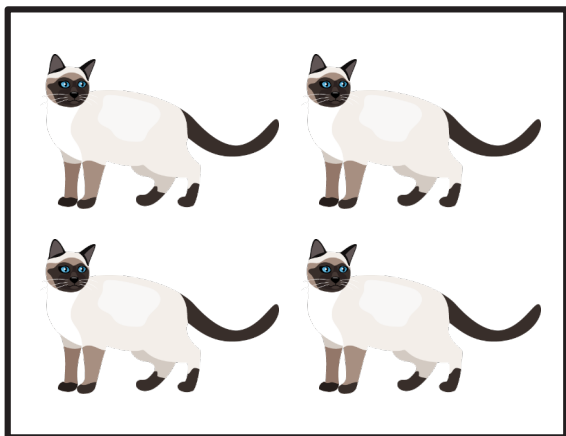
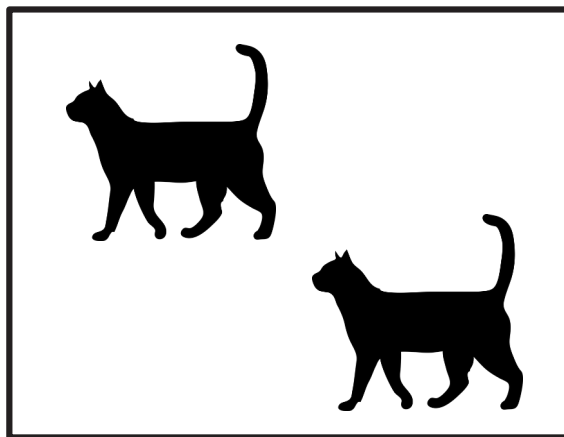
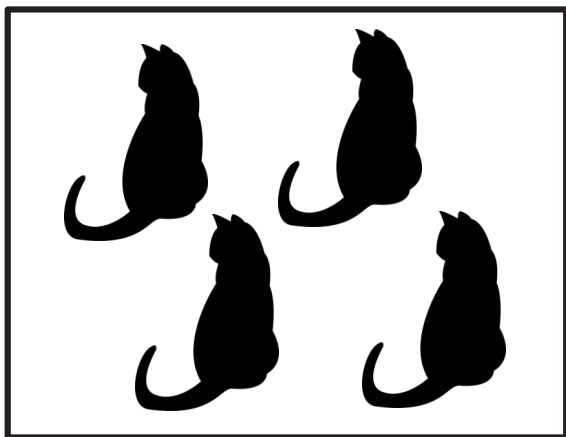
Policz obrazki w ramkach i zaznacz odpowiedni znak.



Imię: _____

Data: _____

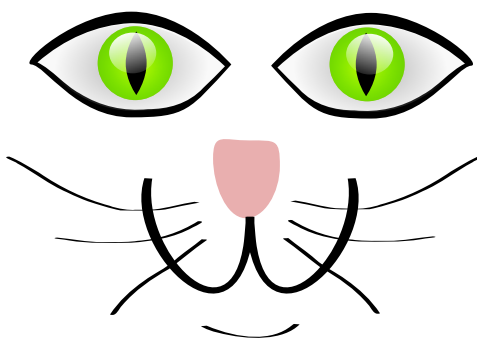
Policz obrazki w ramkach i zaznacz odpowiedni znak.



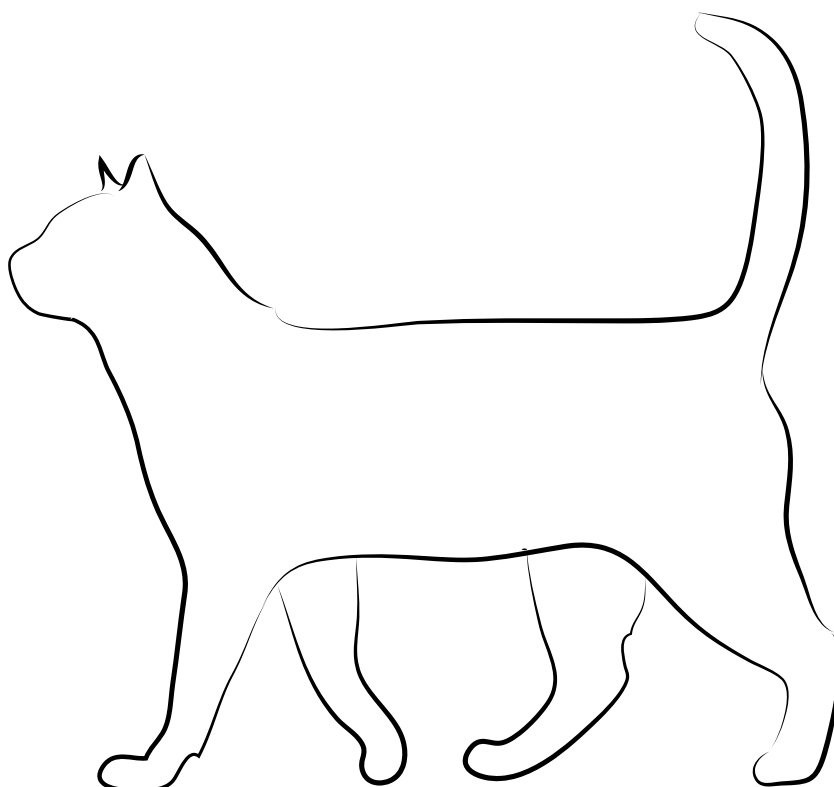
Imię: _____

Data: _____

Dokończ rysować kota.



Dokończ rysować kota.



Imię: _____

Data: _____

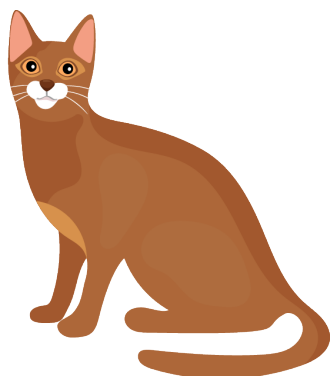
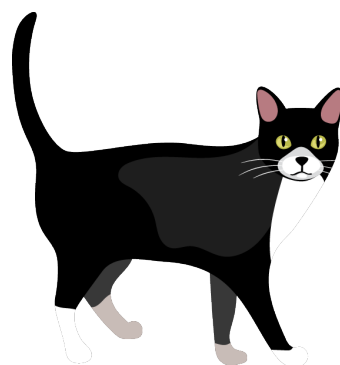
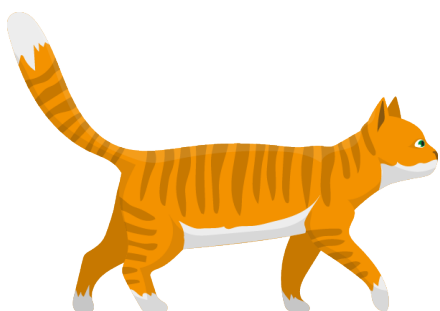
Pokoloruj obrazek.



Imię: _____

Data: _____

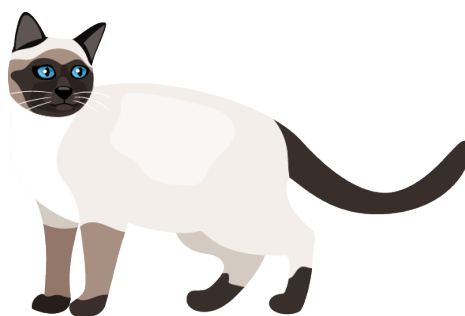
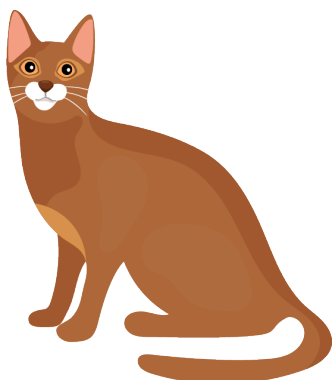
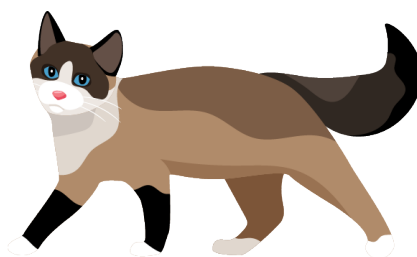
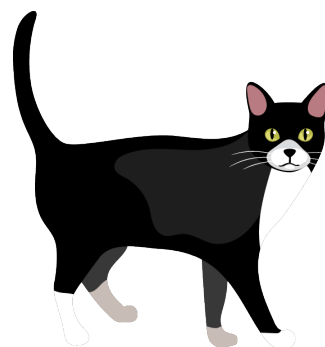
Otocz pętlą koty zwrócone w prawą stronę.



Imię: _____

Data: _____

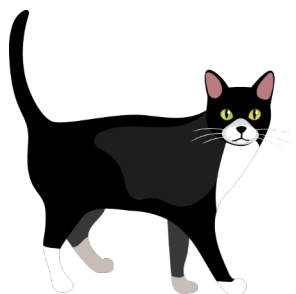
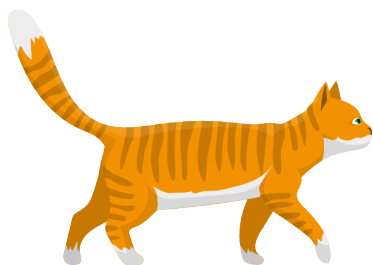
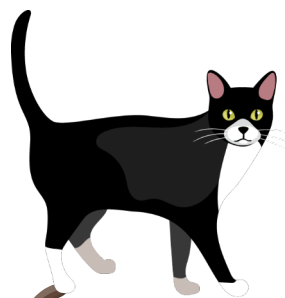
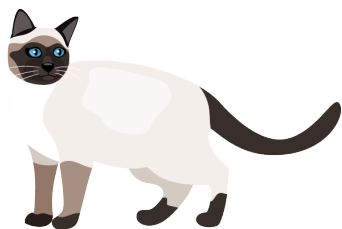
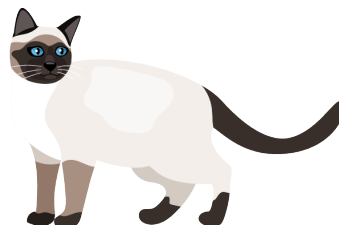
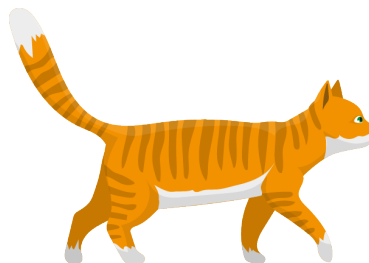
Otocz pętlą koty zwrócone w lewą stronę.



Imię: _____

Data: _____

Połącz koty w pary.



Imię: _____

Data: _____

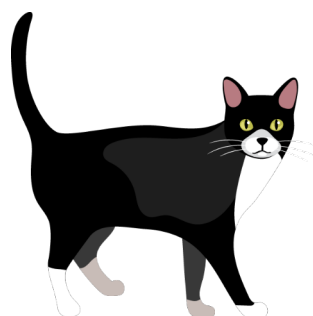
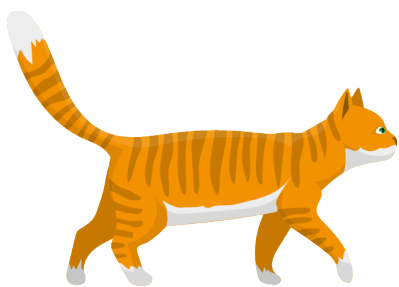
Znajdź kota bez pary.



Imię: _____

Data: _____

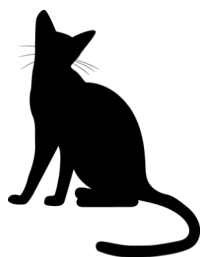
Otocz pętlą koty, które mają ogony uniesione do góry.



Imię: _____

Data: _____

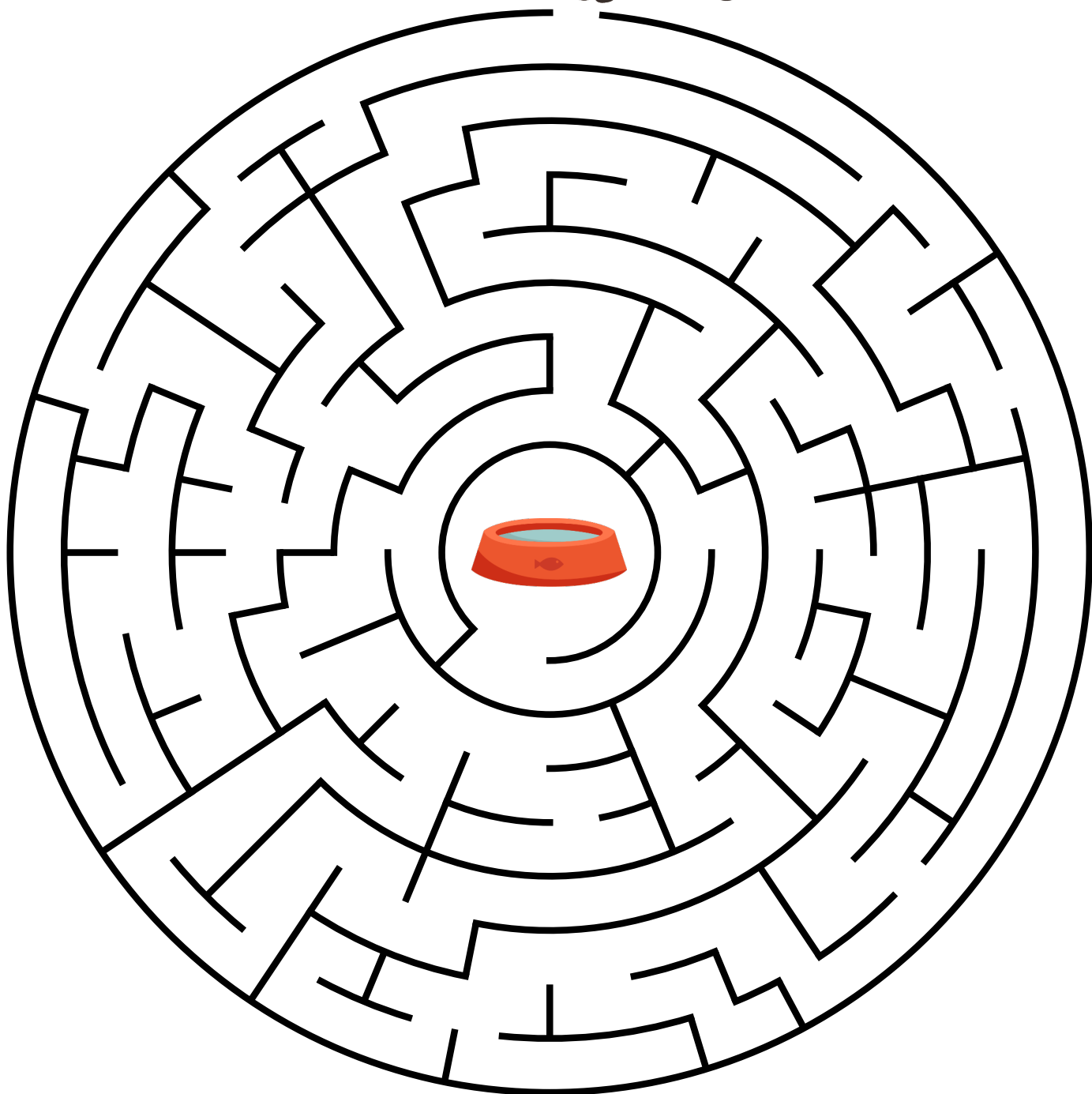
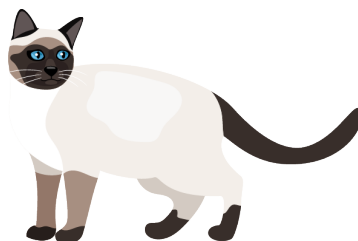
Połącz pary.



Imię: _____

Data: _____

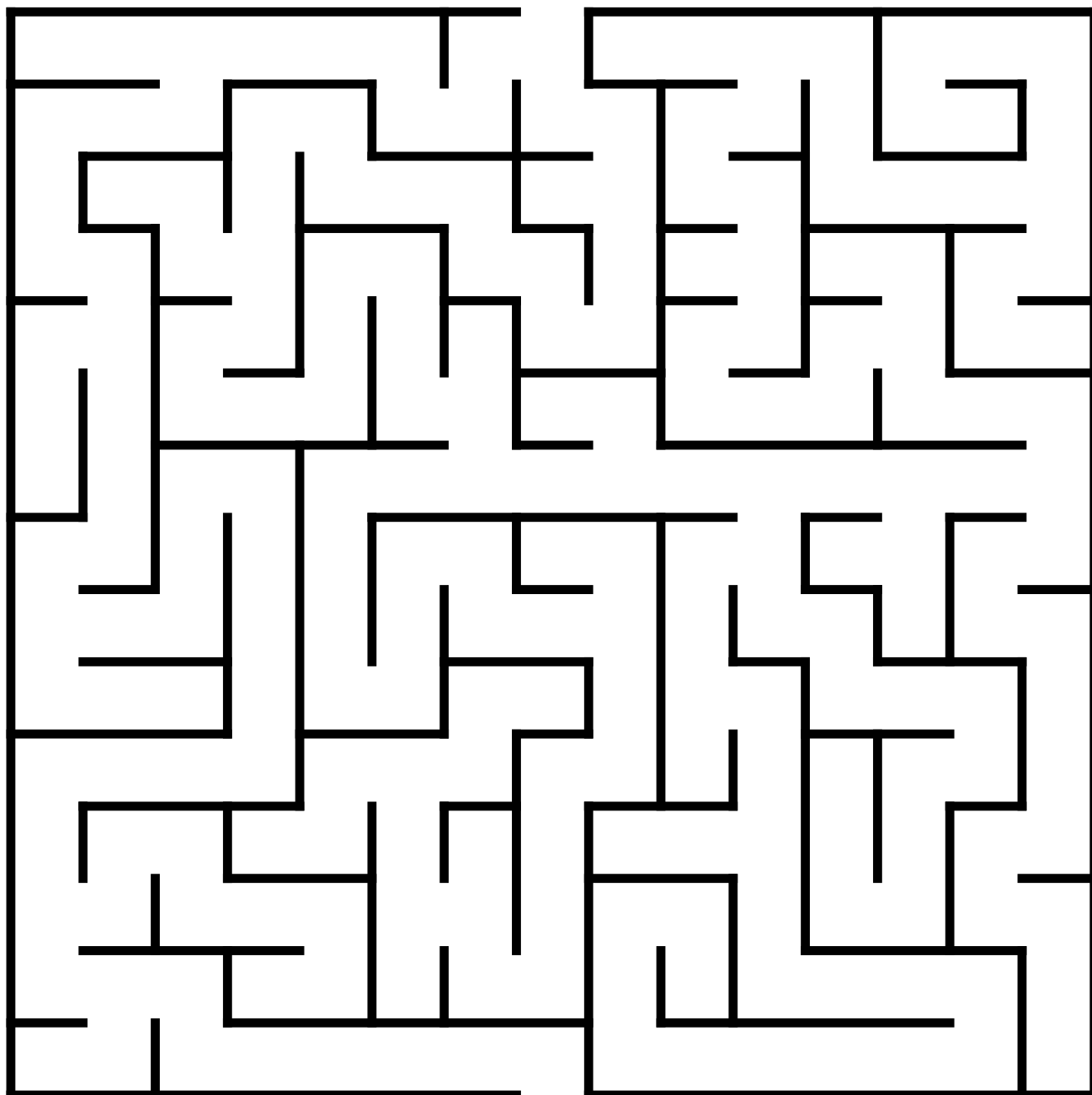
Znajdź drogę kota do miseczki.



Imię: _____

Data: _____

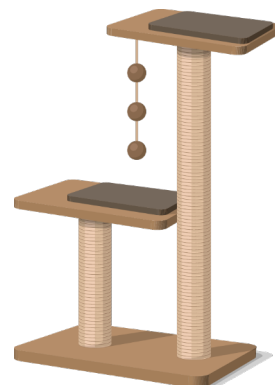
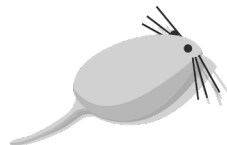
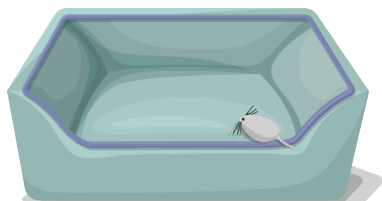
Znajdź drogę kota do zabawki.



Imię: _____

Data: _____

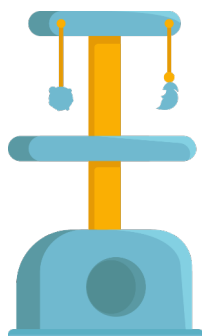
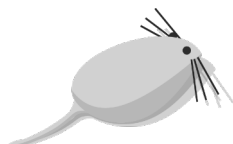
Zaznacz przedmioty, które przydadzą się właścicielom kota.



Imię: _____

Data: _____

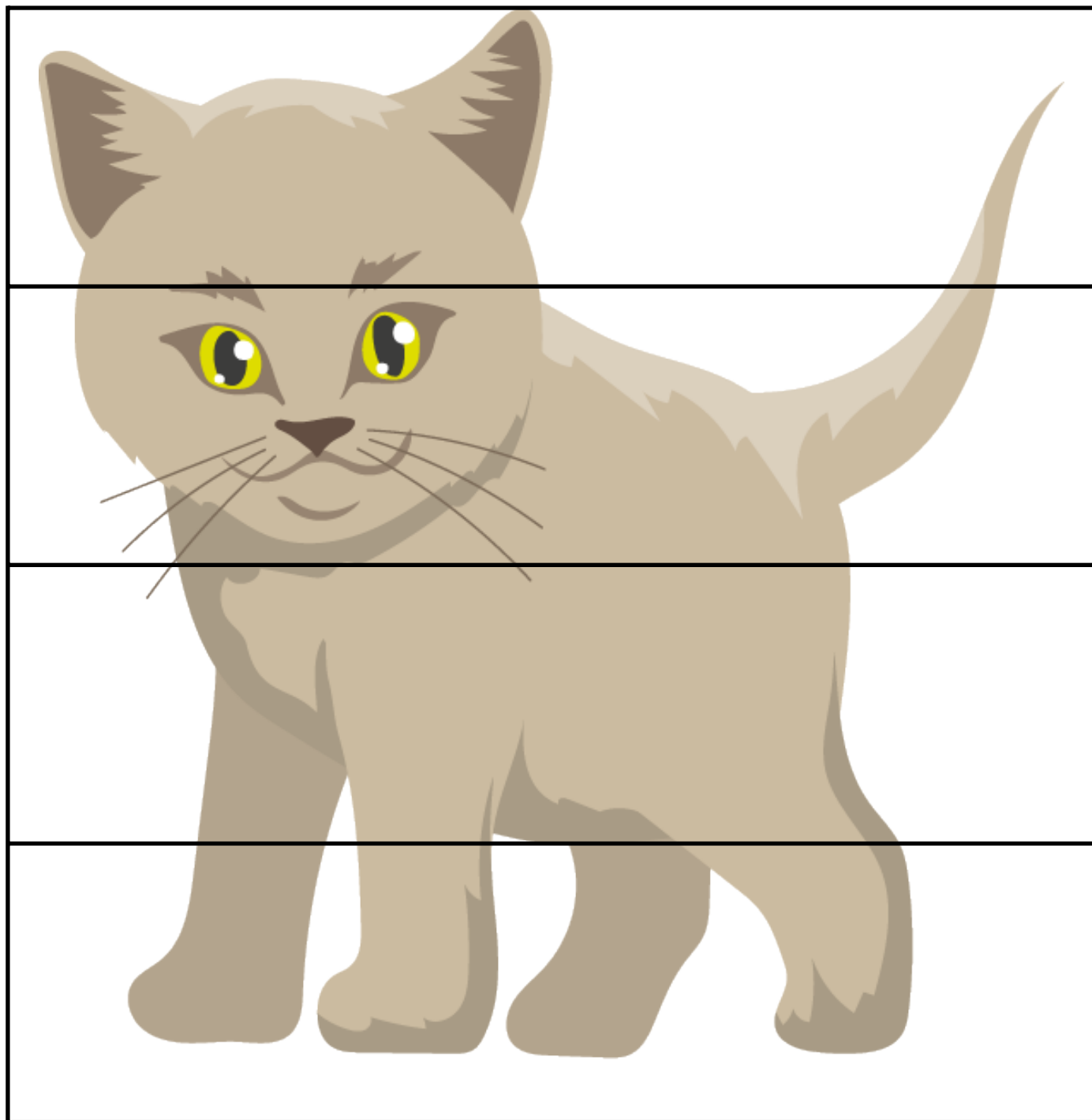
Sprawdź czy dla każdego kota starczy zabawek.



Imię: _____

Data: _____

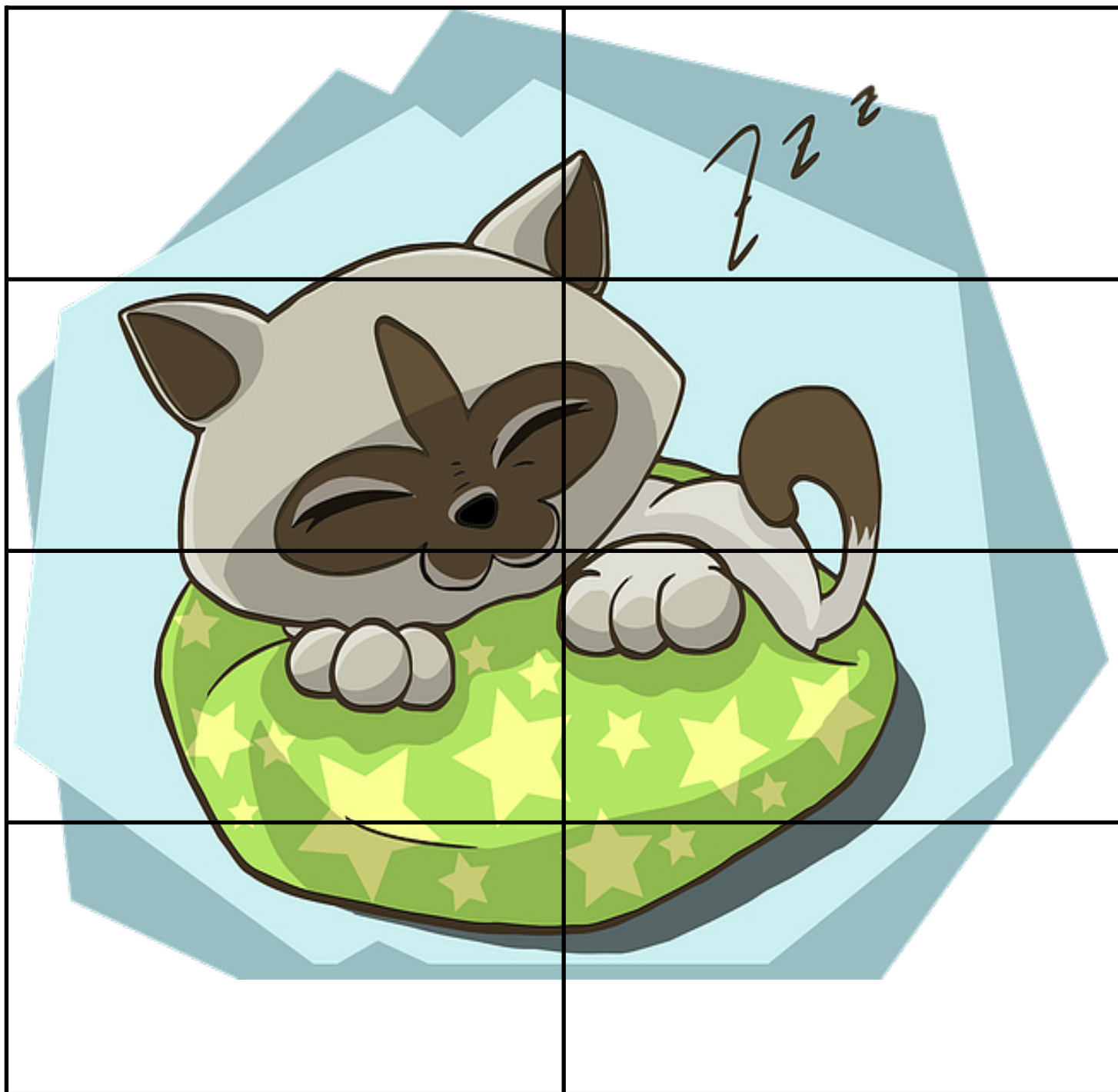
Wytnij i ułóż puzzle.



Imię: _____

Data: _____

Wytnij i ułóż puzzle.



Imię: _____

Data: _____

Zaznacz litery, z których składa się wyraz "KOT"

KOT			
J	G	L	E
S	Y	B	K
O	A	I	P
U	Z	C	H
M	N	T	F

W tabeli ukrytych jest pięć wyrazów "KOT". Czy potrafisz je znaleźć?

D	J	B	K	O	T	P	A	V
K	O	P	S	A	W	J	T	L
F	G	J	D	G	C	E	I	A
K	O	T	N	K	L	V	E	A
B	F	Z	O	I	A	E	Q	C
N	P	Q	M	J	K	O	T	H
K	O	D	A	S	C	I	U	Y
U	U	K	O	T	E	A	K	R
V	N	M	E	Z	I	A	U	S
J	K	O	T	I	W	P	Y	I



MEMO

